**BHANU TEJA RATHOD** : +91 7382434660



Game Developer | AR/VR developer : [Telangana, India](https://goo.gl/maps/uPSvsioZ7WDUGQ3y5)

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**PROFILE**

• A motivated and passionate student pursuing a M.C.A at Lovely Professional university, Punjab.

• Strong knowledge in coding gameplay mechanics, skilled in augmented reality and adept at quickly learning and mastering new technologies.

• Eagar to Secure Entry-Level Game Developer Position and Ready to collaborate with a team to achieve company goals.

# EDUCATION

MASTER OF COMPUTER APPLICATION (MCA)



LOVELY PROFESONAL UNIVERSITY

07/2022 – Present JALANDHAR, PUNJAB

BACHELOR OF SCIENCE

A.P. Residential Degree College 82%

06/2019 - 05/2022 Guntur, Andhra Pradesh

SENIOR SECONDARY (XII), SCIENCE(MPC)

SR JUNIOR COLLEGE 86.5%

2017 – 2019 Hyderabad, Telangana

SECONDARY(X)

SPR School of Excellence CGPA-7.7/10

2016 – 2017 Hyderabad, Telangana

**WOEK EXPERIENCE**

**Unity Developer** July 2023-present

HarSar Innovations Hyderabad, Telangana

Responsibilities:

• Developing simulation game modules by utilizing the power of Unity's scripting language.

• Creating visually appealing AR/VR experiences by implementing cutting-edge technology in Unity.

• Identifying and fixing bugs and performance issues within the AR/VR experiences to enhance user experience. • Participating in regular code reviews to maintain code quality and ensure best practices are followed.

## CERTIFICATION

▪ Gain an online certification in AR/VR app development from TechXR Innovations. The course includes two handson projects where you will learn about the physics used in gaming and how 3D games work. Discover the interfaces such as the Unity Engine, Vuforia, and Google AR Core, and develop skills in AR/VR app development.

## PROJECTS

**Name** : HOME TOUR

**Role**  : designer and developer

**Technology used** : Unity Engine , Vuforia, Sketchfab

**Description**  : An android application based on

VR experience

**Link** :<https://youtu.be/S7xOGP3kXXI>

**Name**  : GUN store

**Role**  : Designer and developer

**Technology used** : Unity Engine , Vuforia, Sketchfab

**Description**  : An android application based on

AR experience

**Link** : <https://youtu.be/-lsuCsn0ewM>

## PROJECT DESCRIPTION

### Project 1 : HOME TOUR

It is an virtual reality based application that allows to experience the virtual world and in my project i made room which give the experience of space in a room. In have included assets like cars roots and more.

**Project 2 : GUN STORE** It is an augmented reality based application that allows to experience the augmented and in this application you can see the different types of guns using an augmented box which have the patterns using which this application

Works.

**ADDITIONAL PROJECTS ON VR**

ROBO WAR FPS :  [View](https://youtube.com/shorts/VfkyL4Le9ZI?feature=share)

MUSIUM TOUR : [View](https://youtube.com/shorts/5IPbeuUST2A?feature=share)

VR INTERNAL DESIGNING:  [View](https://youtube.com/shorts/ddnbun3DvfM?feature=share)

GET ENGINE : [View](https://youtube.com/shorts/q9_ZpLVwygY?feature=share)

## FIELD OF INTEREST

▪ Photo & Video Editing

▪ Game Development

▪ AR/VR

## TECHNICAL SKILLS

▪ **Programming** C, C++, C #, Html,

**Languages :** CSS

▪ **Platform :** Unity ,Visual Studio, Google ARcore

▪ **sealable** ENGLISH, TELUGU,

**Languages :** HINDI